



## SLEEK NC WOOD FILLER – CLEAR

Sleek Wood Filler Clear is nitro-cellulose Based filler which is fast drying with excellent Holdout, filling and sanding properties.

**Typical Uses:** It is specially developed for filling heavy grains or surface imperfections on wood surfaces. Ideal for furniture coating for closed grain finish

**Directions for use:** It can be used as undercoat for NC or AC paint systems. To ensure a good adhesion, the filler should be applied on a clean surface or old sound (sanded) paint film. It is advisable to seal the filler with a coat of sanding sealer before top coating to get good results.

**Type:** Single Pack Nitrocellulose Filler

**Application by:** Putty Blade /Brush/ Cloth Pad

**Application Viscosity:** Can be used as such with Putty Blade or diluted with NC thinner as per requirement to apply with brush or cloth pad

**Flash Point:** Above 23°C

**Solids content:** 50+/-1 % by weight

**Mixing Ratio:** As such for Putty Blade, 1:1 by volume for brush or cloth pad with NC thinner

**Coverage:** Depends on the substrate

**Drying Time at 30°C:** Surface Dry – 5 to 10 mts, Sanding Dry: 40 to 50 mts

Once the filler is dried one coat of sanding sealer is to be applied NC or AC type depending on the final topcoat.

**Characteristics of the applied product:** Filling Power: Very Good

Elasticity: Good

Sandability: Excellent

**Safety directions/Precautions:** It is the precise responsibility of the user to ensure that the application takes place in an adequately ventilated environment and in the observance of the hygienic and safety regulations.

**Packing** - 1 kg, 4 kg, 20 kg

**Shelf Life:** 12 months from the production date, in the original packing and at the conditions mentioned in storage indications.

**Storage Indications:** Store in a cool, dry & well ventilated place away from moisture, heat & direct sunlight.

**Health & Safety information:** Fire hazard class: Highly Flammable

Health hazard class: None, but the Product contains volatile, organic solvents.